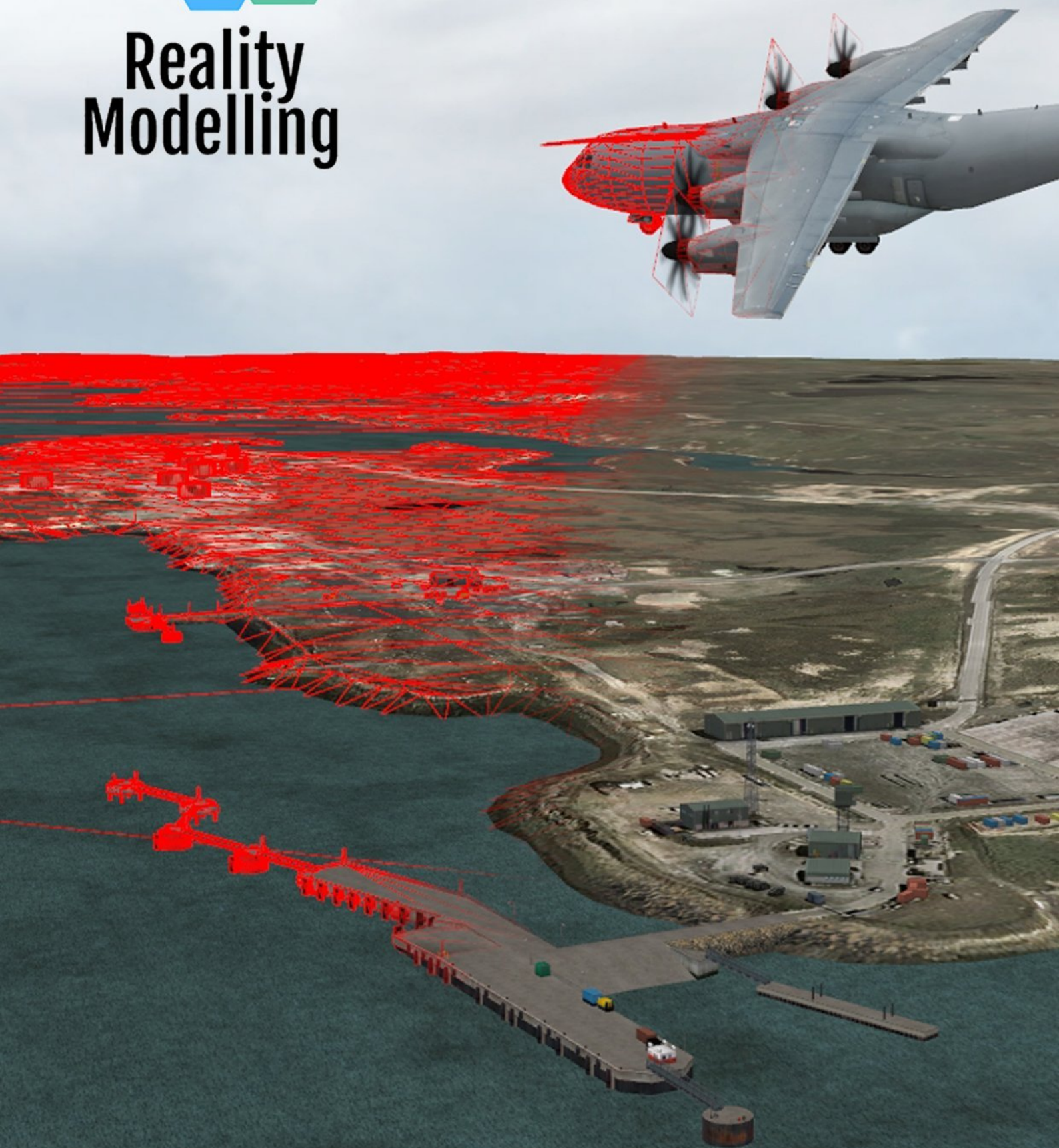




# Reality Modelling



# APC

## 3D Models of Armoured Personnel Carriers



### M1126 STRYKER ICV/ LAV III

3D model of the [M1126 Stryker ICV/ LAV III](#)

LEVELS OF DETAIL (Lod).

Lod 1 = 10437. 3 Vertice Polygons

Lod 2 = 6567 (Reduction of 35% or more). 3 Vertice Polygons

Lod 3 = 3130 (Reduction of 70% or more). 3 Vertice Polygons

TEXTURE USED

Main pattern = 2048 x 2048 2048 x1024

This model has damaged states, selectable lights, IR and a range of selectable and movable features.

[Read More](#)

Category: [APC](#)







## M2A3 BRADLEY IFV

3D model of the [M2A3 Bradley IFV](#)

LEVELS OF DETAIL (Lod).

Lod 1 = 8573. 3 Vertice Polygons

Lod 2 = 5312 (Reduction of 35% or more). 3 Vertice Polygons

Lod 3 = 2535 (Reduction of 70% or more). 3 Vertice Polygons

TEXTURES USED

Main pattern = 2048 x 2048 256 x 256 alpha pattern.

This model has damaged states, selectable lights, IR and a range of selectable and movable features.

[Read More](#)

**Category:** [APC](#)





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**Reality  
Modelling**



**Creating effective, usable, 3D visual content.**

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