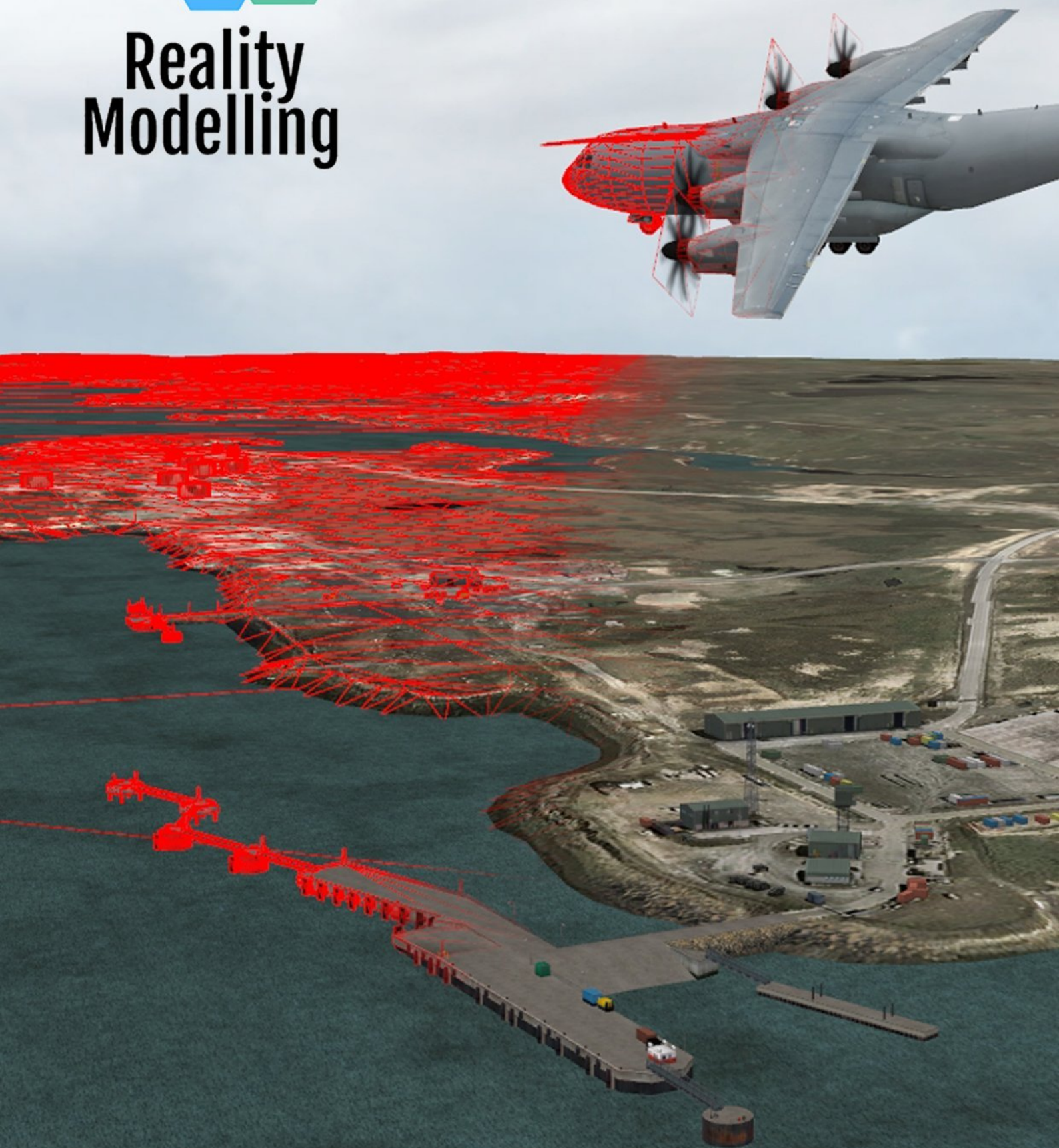




# Reality Modelling



# MISCELLANEOUS

Miscellaneous synthetic environments



## ACCIDENT TRAINING

This generic 3D terrain model was created for accident re-creation and co-ordination purposes.

The project was done in conjunction with the [Transport Research Laboratory \(TRL\)](#) in the United Kingdom.

[Read More](#)

**Category:** [Miscellaneous](#)





## AIR DEFENCE TRAINING

This purpose designed, 3D generic terrain area (based on geo specific photography and detailing), was created for use in [MANPAD/MPADS, man portable air defence system](#) training. These portable surface-to-air missiles are guided weapons and are a threat to low-flying aircraft, especially helicopters.

Prime areas created were 3 rooftop firing points, a rail yard, bridge view point and an industrial estate. An infrared version was also modelled.

[Read More](#)

**Category:** [Miscellaneous](#)





## ARCHITECTURAL AND PLANNING

The images in the gallery show just a small range of architectural and planning work undertaken.

Varying from full 3D terrain models for use in VR or simulation to study and move through works prior to build.

Work has also been created for planning and videos, including simple 3D renderings of interior layouts prior to building and photographic work, showing existing and planned details to aid in planning, design and sales.

[Read More](#)

**Category:** [Miscellaneous](#)





# INDEX

## A

Accident Training 2

Air Defence Training 3

Architectural and Planning 4



**Reality  
Modelling**



**Creating effective, usable, 3D visual content.**

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