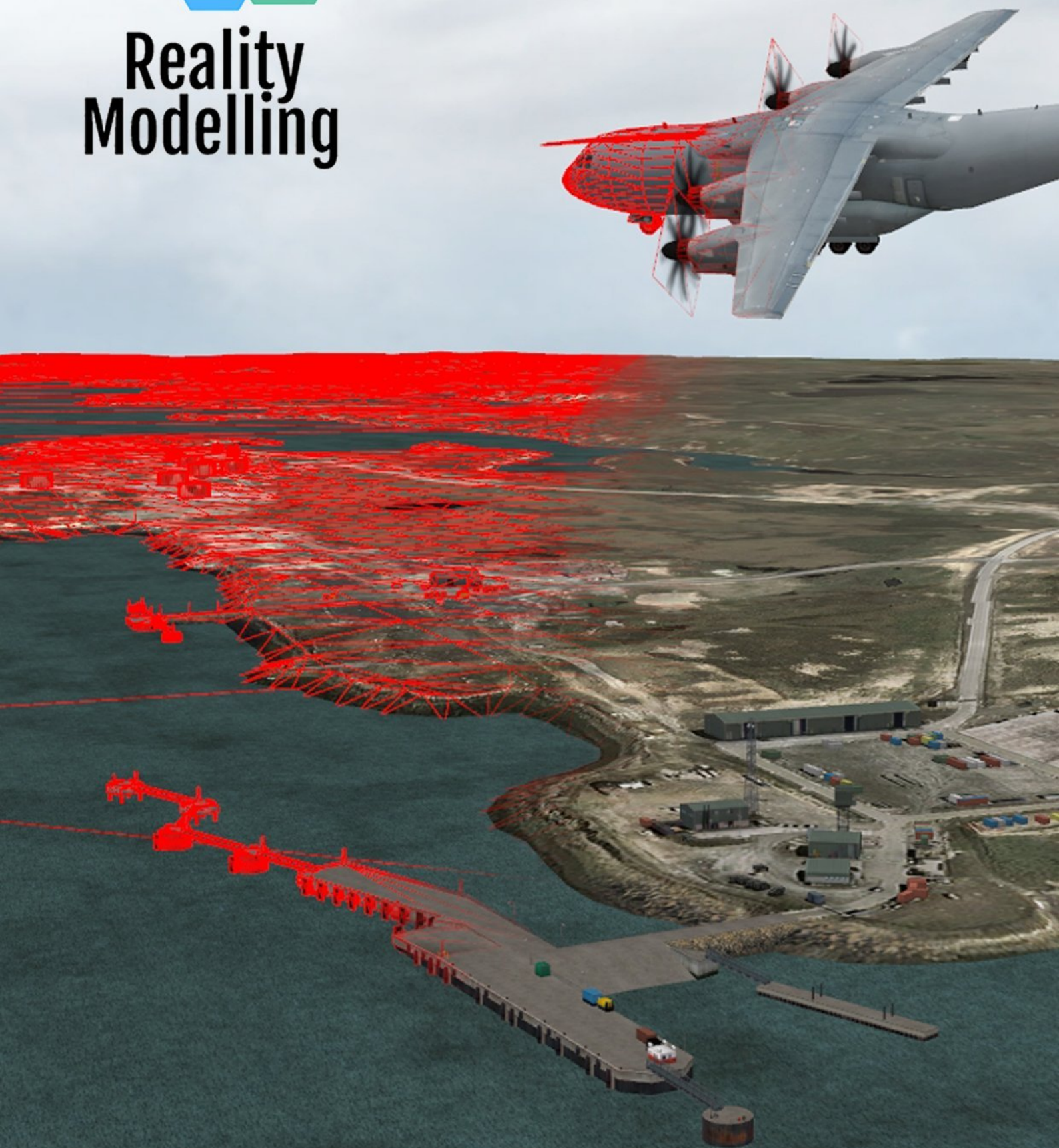




Reality Modelling



MARITIME

Maritime Virtual, or Synthetic, Environments



CHHARA, INDIA

This is a 3D Real-time geo specific terrain model, created for the testing of a range of three different layouts for new breakwaters and piers.

This model was created to allow for the full changes in tide height.

The primary purpose of the model was for crews and designers, to view and understand new layouts and to test hydro dynamics with the new structures.

[Click here](#) for more information about Chhara Port.

[Read More](#)

Category: [Maritime](#)





DOVER, ENGLAND

This is a 3D Real-time geo specific terrain model, created for the testing new layouts and for investigating possible expansion.

This model was created to allow for the full changes in tide height.

The primary purpose of the model was for crews and designers, to view and understand new layouts and to test hydro dynamics with the new structures.

[Click here](#) for more information about the Port of Dover.

[Read More](#)

Category: [Maritime](#)





FALKLAND ISLANDS

This is a 3D Real-time geo specific terrain model, created for the testing of the expansion of the piers.

This model was created to allow for the full changes in tide height.

The primary purpose of the model was for crews and designers, to view and understand new layouts and to test hydro dynamics with the new structures.

[Click here](#) for more information on the Falkland Islands.



**Reality
Modelling**



Creating effective, usable, 3D visual content.

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